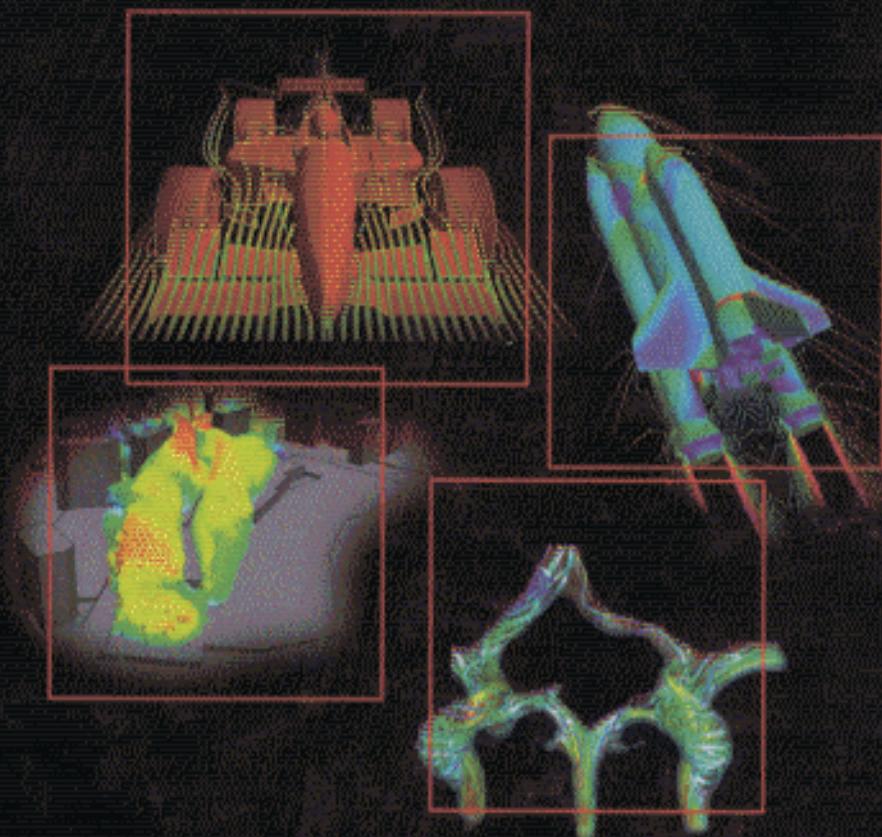


Applied CFD Techniques

An Introduction based on
Finite Element Methods



 WILEY

Rainald Löhner

Contents

Acknowledgments	ix
1 Introduction	1
1.1 Introduction and General Considerations	1
1.2 The CFD Code	4
1.3 Porting Research Codes to an Industrial Context	6
1.4 Scope of the Book	6
References	7
2 Data Structures and Algorithms	9
2.1 Representation of a Grid	9
2.2 Derived Data Structures for Static Data	11
2.3 Derived Data Structures for Dynamic Data	21
2.4 Sorting and Searching	23
2.5 Proximity in Space	27
2.6 Nearest Neighbors and Graphs	32
2.7 Distance to Wall	33
References	36
3 Grid Generation	37
3.1 Description of the Domain to be Gridded	39
3.2 Variation of Element Size and Shape	40
3.3 Element Type	50
3.4 Automatic Grid-Generation Methods	52
3.5 Other Grid-Generation Methods	53
3.6 The Advancing Front Technique	55
3.7 Delaunay Triangulation	63
3.8 Grid Improvement	71
3.9 Navier-Stokes Gridding Techniques	75
3.10 Applications	90
References	99

4 Approximation Theory	105
4.1 The Basic Problem	105
4.2 Choice of Trial-Functions	109
4.3 General Properties of Shape-Functions	116
4.4 Weighted Residual Methods with Local Functions	117
4.5 Accuracy and Effort	117
5 Approximation of Operators	119
5.1 Taxonomy of Methods	119
5.2 The Poisson Operator	121
5.3 Recovery of Derivatives	128
References	131
6 Discretization in Time	133
6.1 Explicit Schemes	133
6.2 Implicit Schemes	134
6.3 A Word of Caution	136
References	136
7 Solution of Large Systems of Equations	137
7.1 Direct Solvers	137
7.2 Iterative Solvers	141
7.3 Multigrid Methods	156
References	162
8 Simple Euler/Navier-Stokes Solvers	165
8.1 Galerkin Approximation	166
8.2 Lax-Wendroff (Taylor-Galerkin)	169
8.3 Solving for the Consistent Mass-Matrix	172
8.4 Artificial Viscosities	172
8.5 Viscous Fluxes	175
References	176
9 Flux-Corrected Transport (FCT) Schemes	177
9.1 FCT Concept	177
9.2 Algorithmic Implementation	178
9.3 Steepening	180
9.4 FCT For Taylor-Galerkin Schemes	181
9.5 Limiting for Systems of Equations	182
9.6 Examples	183
9.7 Summary	187
References	187

10 Edge-Based Compressible Flow Solvers	191
10.1 The Laplacian Operator	192
10.2 First Derivatives: First Form	194
10.3 First Derivatives: Second Form	195
10.4 Edge-Based Schemes for Advection-dominated PDEs	199
References	206
11 Incompressible Flow Solvers	209
11.1 The Advection Operator	210
11.2 The Divergence Operator	212
11.3 Artificial Compressibility	215
11.4 Temporal Discretization: Projection Schemes	215
11.5 Temporal Discretization: Implicit Schemes	217
11.6 Examples	218
References	222
12 Mesh Movement	225
12.1 The ALE Frame of Reference	225
12.2 Geometric Conservation Law	227
12.3 Mesh Movement Algorithms	227
12.4 Region of Moving Elements	233
12.5 Applications	234
References	236
13 Interpolation	239
13.1 Basic Interpolation Algorithm	240
13.2 Fastest 1-Time Algorithm: Brute-Force	241
13.3 Fastest N-Time Algorithm: Octree Search	242
13.4 Fastest known Vicinity Algorithm: Neighbor-to-Neighbor	244
13.5 Fastest Grid-to-Grid Algorithm: Advancing-Front Vicinity	246
13.6 Surface-Grid-to-Surface-Grid Interpolation	253
13.7 Particle-Grid Interpolation	255
References	258
14 Adaptive Mesh Refinement	261
14.1 Optimal Mesh Criteria	262
14.2 Error Indicators and Estimators	264
14.3 Mesh Refinement Strategies	270
14.4 Tutorial: H-refinement with Tetrahedra	279
14.5 Examples	285
References	291

viii CONTENTS

15 Efficient use of Supercomputer Hardware	297
15.1 Reduction of Cache-Misses	298
15.2 Vector-Machines	313
15.3 Parallel Machines: General Considerations	320
15.4 Shared Memory Parallel Machines	321
15.5 SIMD Machines	328
15.6 MIMD Machines	329
References	339
16 Space-marching and Deactivation	343
16.1 Space-Marching	343
16.2 Deactivation	360
References	361
Index	