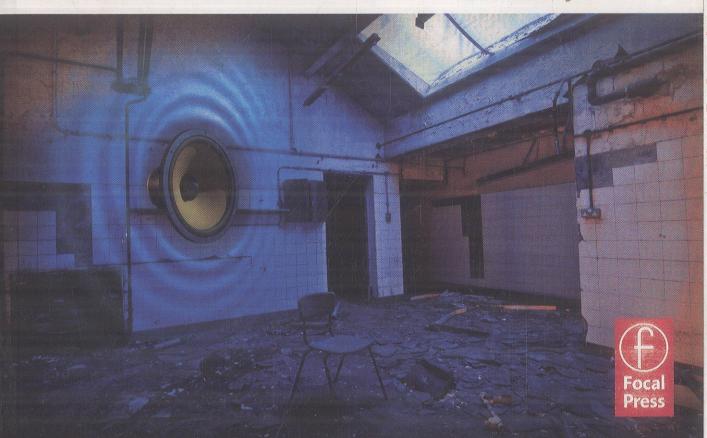
The Game Audio Tutorial

A Practical Guide to Sound and Music for Interactive Games

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