

# Table of content

CHAPTER 1	
Towards technology-mediated TBLT: An introduction	1
<i>Marta González-Lloret &amp; Lourdes Ortega</i>	
CHAPTER 2	
The need for needs analysis in technology-mediated TBLT	23
<i>Marta González-Lloret</i>	
CHAPTER 3	
Prior knowledge and second language task production in text chat	51
<i>Rebecca Adams &amp; Nik Aloesnita Nik Mohd Alwi</i>	
CHAPTER 4	
Textbooks, tasks, and technology: An action research study in a textbook-bound EFL context	79
<i>María Elena Solares</i>	
CHAPTER 5	
Promoting foreign language collaborative writing through the use of Web 2.0 tools and tasks	115
<i>Ana Oskoz &amp; Idoia Elola</i>	
CHAPTER 6	
TBLT and synthetic immersive environments: What can in-game task restarts tell us about design and implementation?	149
<i>Julie M. Sykès</i>	
CHAPTER 7	
Collaborative tasks for negotiation of intercultural meaning in virtual worlds and video-web communication	183
<i>Silvia Canto, Rick de Graaff &amp; Kristi Jauregi</i>	
CHAPTER 8	
The third dimension: A sociocultural theory approach to the design and evaluation of 3D virtual worlds tasks	213
<i>Gabriela Adela Gánem-Gutiérrez</i>	

CHAPTER 9

- Lessons from the fandom: Technology-mediated tasks for language learning 239  
*Shannon Sauro*

CHAPTER 10

- Formative, task-based oral assessments in an advanced Chinese-language class 263  
*Paula M. Winke*

CHAPTER 11

- Evaluation of an online, task-based Chinese course 295  
*Katharine B. Nielson*

CHAPTER 12

- Afterword: Technology-mediated TBLT and the evolving role of the innovator 323  
*Carol A. Chapelle*

- Index 335