

# Contents

<i>Preface</i>	<i>page</i> xi
<i>Acknowledgments</i>	xviii
<i>List of symbols</i>	xx
<i>List of abbreviations</i>	xxii
<b>1 Introduction and objectives</b>	<b>1</b>
1.1 The big picture through the OSI layering model	1
1.2 The topic of this text and some historical perspective	5
1.3 Problem formulation and preview	9
1.4 Digital versus analog communication	13
1.5 Notation	15
1.6 A few anecdotes	16
1.7 Supplementary reading	18
1.8 Appendix: Sources and source coding	18
1.9 Exercises	20
<b>2 Receiver design for discrete-time observations: First layer</b>	<b>23</b>
2.1 Introduction	23
2.2 Hypothesis testing	26
2.2.1 Binary hypothesis testing	28
2.2.2 $m$ -ary hypothesis testing	30
2.3 The $Q$ function	31
2.4 Receiver design for the discrete-time AWGN channel	32
2.4.1 Binary decision for scalar observations	34
2.4.2 Binary decision for $n$ -tuple observations	35
2.4.3 $m$ -ary decision for $n$ -tuple observations	39
2.5 Irrelevance and sufficient statistic	41
2.6 Error probability bounds	44
2.6.1 Union bound	44
2.6.2 Union Bhattacharyya bound	48
2.7 Summary	51

2.8	Appendix: Facts about matrices	53
2.9	Appendix: Densities after one-to-one differentiable transformations	58
2.10	Appendix: Gaussian random vectors	61
2.11	Appendix: A fact about triangles	65
2.12	Appendix: Inner product spaces	65
2.12.1	Vector space	65
2.12.2	Inner product space	66
2.13	Exercises	74
<b>3</b>	<b>Receiver design for the continuous-time AWGN channel: Second layer</b>	95
3.1	Introduction	95
3.2	White Gaussian noise	97
3.3	Observables and sufficient statistics	99
3.4	Transmitter and receiver architecture	102
3.5	Generalization and alternative receiver structures	107
3.6	Continuous-time channels revisited	111
3.7	Summary	114
3.8	Appendix: A simple simulation	115
3.9	Appendix: Dirac-delta-based definition of white Gaussian noise	116
3.10	Appendix: Thermal noise	118
3.11	Appendix: Channel modeling, a case study	119
3.12	Exercises	123
<b>4</b>	<b>Signal design trade-offs</b>	132
4.1	Introduction	132
4.2	Isometric transformations applied to the codebook	132
4.3	Isometric transformations applied to the waveform set	135
4.4	Building intuition about scalability: $n$ versus $k$	135
4.4.1	Keeping $n$ fixed as $k$ grows	135
4.4.2	Growing $n$ linearly with $k$	137
4.4.3	Growing $n$ exponentially with $k$	139
4.5	Duration, bandwidth, and dimensionality	142
4.6	Bit-by-bit versus block-orthogonal	145
4.7	Summary	146
4.8	Appendix: Isometries and error probability	148
4.9	Appendix: Bandwidth definitions	149
4.10	Exercises	150

<b>5 Symbol-by-symbol on a pulse train: Second layer revisited</b>	159
5.1 Introduction	159
5.2 The ideal lowpass case	160
5.3 Power spectral density	163
5.4 Nyquist criterion for orthonormal bases	167
5.5 Root-raised-cosine family	170
5.6 Eye diagrams	172
5.7 Symbol synchronization	174
5.7.1 Maximum likelihood approach	175
5.7.2 Delay locked loop approach	176
5.8 Summary	179
5.9 Appendix: $\mathcal{L}_2$ , and Lebesgue integral: A primer	180
5.10 Appendix: Fourier transform: A review	184
5.11 Appendix: Fourier series: A review	187
5.12 Appendix: Proof of the sampling theorem	189
5.13 Appendix: A review of stochastic processes	190
5.14 Appendix: Root-raised-cosine impulse response	192
5.15 Appendix: The picket fence “miracle”	193
5.16 Exercises	196
<b>6 Convolutional coding and Viterbi decoding: First layer revisited</b>	205
6.1 Introduction	205
6.2 The encoder	205
6.3 The decoder	208
6.4 Bit-error probability	211
6.4.1 Counting detours	213
6.4.2 Upper bound to $P_b$	216
6.5 Summary	219
6.6 Appendix: Formal definition of the Viterbi algorithm	222
6.7 Exercises	223
<b>7 Passband communication via up/down conversion: Third layer</b>	232
7.1 Introduction	232
7.2 The baseband-equivalent of a passband signal	235
7.2.1 Analog amplitude modulations: DSB, AM, SSB, QAM	240
7.3 The third layer	243
7.4 Baseband-equivalent channel model	252
7.5 Parameter estimation	256

7.6	Non-coherent detection	260
7.7	Summary	264
7.8	Appendix: Relationship between real- and complex-valued operations	265
7.9	Appendix: Complex-valued random vectors	267
7.9.1	General statements	267
7.9.2	The Gaussian case	269
7.9.3	The circularly symmetric Gaussian case	270
7.10	Exercises	275
	<i>Bibliography</i>	284
	<i>Index</i>	286