



# Contents

<b>1</b>	<b>Introduction to Computer Networks and Data Communications</b>	<b>1</b>
	Introduction	2
	The Language of Computer Networks	3
	The Big Picture of Networks	4
	Computer Networks—Basic Configurations	6
	Computer terminal-to-mainframe computer configurations	6
	Microcomputer-to-mainframe computer configurations	7
	Microcomputer-to-local area network configurations	7
	Microcomputer-to-Internet configurations	8
	Local area network-to-local area network configurations	9
	Personal area network-to-workstation configurations	10
	Local area network-to-metropolitan area network configurations	11
	Local area network-to-wide area network configurations	11
	Sensor-to-local area network configurations	12
	Satellite and microwave configurations	13
	Wireless telephone configurations	14
	Network Architecture Models	14
	The Open Systems Interconnection (OSI) model	16
	The Internet model	19
	Logical and physical connections	22
	Network Configurations In Action	24
	The Internet Model In Action	24
	Summary	26
	Key Terms	27
	Review Questions	28
	Exercises	28
	Thinking Outside the Box	29
	Projects	29
<b>2</b>	<b>Fundamentals of Data and Signals</b>	<b>31</b>
	Introduction	32
	Data and Signals	33
	Analog versus digital	34
	Fundamentals of signals	37
	Loss of signal strength	40
	Converting Data into Signals	41
	Transmitting digital data with digital signals: digital encoding schemes	42
	Transmitting digital data with analog signals	46
	Transmitting analog data with digital signals	50
	Transmitting analog data with analog signals	53
	Spread Spectrum Technology	56
	Data Codes	58
	EBCDIC	59
	ASCII	60

<b>Data and Signal Conversions In Action: Two Examples</b>	<b>62</b>
<i>Summary</i>	<b>64</b>
<i>Key Terms</i>	<b>65</b>
<i>Review Questions</i>	<b>66</b>
<i>Exercises</i>	<b>66</b>
<i>Thinking Outside the Box</i>	<b>68</b>
<i>Projects</i>	<b>68</b>
 <b>3 The Media: Conducted and Wireless</b>	 <b>69</b>
<b>Introduction</b>	<b>70</b>
<b>Conducted Media</b>	<b>70</b>
Twisted pair wire	<b>70</b>
Coaxial cable	<b>75</b>
Fiber optic cable	<b>77</b>
<b>Wireless Media</b>	<b>81</b>
Terrestrial microwave transmission	<b>82</b>
Satellite microwave transmission	<b>84</b>
Mobile telephones	<b>88</b>
Cellular digital packet data	<b>92</b>
Pagers	<b>93</b>
Infrared transmissions	<b>93</b>
Bluetooth	<b>94</b>
Wireless application protocol	<b>95</b>
Broadband wireless systems	<b>96</b>
<b>Media Selection Criteria</b>	<b>99</b>
Cost	<b>100</b>
Speed	<b>101</b>
Distance and expandability	<b>101</b>
Environment	<b>102</b>
Security	<b>102</b>
<b>Conducted Media In Action: Two Examples</b>	<b>102</b>
<b>Wireless Media In Action: Two Examples</b>	<b>104</b>
<i>Summary</i>	<b>106</b>
<i>Key Terms</i>	<b>107</b>
<i>Review Questions</i>	<b>107</b>
<i>Exercises</i>	<b>108</b>
<i>Thinking Outside the Box</i>	<b>109</b>
<i>Projects</i>	<b>110</b>
 <b>4 Making Connections</b>	 <b>111</b>
<b>Introduction</b>	<b>112</b>
<b>Modems</b>	<b>113</b>
Basic modem operating principles	<b>113</b>
Data transmission rate	<b>113</b>
Standard telephone operations	<b>114</b>
Connection negotiation	<b>114</b>
Compression and error correction	<b>114</b>
Facsimile	<b>115</b>

Security	115
Self-testing (loop-back)	115
Internal versus external models	116
Modems for laptops	117
<b>The 56K Digital Modem</b>	<b>118</b>
<b>Alternatives to Traditional Modems</b>	<b>120</b>
Channel Service Unit/Data Service Unit (CSU/DSU)	120
Cable modems	121
ISDN modems	123
DSL modems	124
<b>Modem Pools</b>	<b>124</b>
<b>Interfacing a Computer to Modems and Other Devices</b>	<b>125</b>
Data terminal equipment and data circuit-terminating equipment	126
Interface standards	126
<b>High-speed Interface Protocols</b>	<b>134</b>
FireWire	134
Universal Serial Bus (USB)	134
<b>Data Link Connections</b>	<b>135</b>
Asynchronous connections	136
Synchronous connections	138
Half duplex, full duplex, and simplex connections	139
<b>Terminal-to-Mainframe Computer Connections</b>	<b>139</b>
<b>Making Computer Connections In Action</b>	<b>141</b>
<i>Summary</i>	143
<i>Key Terms</i>	144
<i>Review Questions</i>	144
<i>Exercises</i>	145
<i>Thinking Outside the Box</i>	146
<i>Projects</i>	146

<b>5 Multiplexing: Sharing a Medium</b>	<b>147</b>
<b>Introduction</b>	<b>148</b>
<b>Frequency Division Multiplexing</b>	<b>148</b>
<b>Time Division Multiplexing</b>	<b>151</b>
Synchronous time division multiplexing	151
Statistical time division multiplexing	158
<b>Dense Wavelength Division Multiplexing</b>	<b>160</b>
<b>Code Division Multiplexing</b>	<b>161</b>
<b>Comparison of Multiplexing Techniques</b>	<b>163</b>
<b>Business Multiplexing In Action</b>	<b>165</b>
<i>Summary</i>	167
<i>Key Terms</i>	167
<i>Review Questions</i>	167
<i>Exercises</i>	168
<i>Thinking Outside the Box</i>	169
<i>Projects</i>	169

<b>6</b>	<b>Errors, Error Detection, and Error Control</b>	<b>171</b>
	Introduction	172
	Noise and Errors	173
	White noise	173
	Impulse noise	174
	Crosstalk	175
	Echo	175
	Jitter	176
	Delay distortion	177
	Attenuation	177
	Error Prevention	177
	Error Detection Techniques	178
	Parity checks	179
	Cyclic redundancy checksum	181
	Error Control	184
	Do nothing	184
	Return a message	184
	Correct the error	191
	Error Detection and Error Control In Action	192
	Summary	194
	Key Terms	195
	Review Questions	195
	Exercises	196
	Thinking Outside the Box	197
	Projects	197
<b>7</b>	<b>Local Area Networks: The Basics</b>	<b>199</b>
	Introduction	200
	Primary Function of Local Area Networks	201
	Advantages and Disadvantages of Local Area Networks	203
	Basic Local Area Network Topologies	205
	Bus/tree topology	205
	Star-wired bus topology	209
	Star-wired ring topology	211
	Wireless LANs	215
	Comparison of bus, star-wired bus, star-wired ring, and wireless topologies	218
	Peer-to-peer networks	218
	Medium Access Control Protocols	219
	Contention-based protocols	220
	Round robin protocols	222
	Reservation protocols	224
	Medium Access Control Sublayer	225
	IEEE 802 frame formats	226
	Local Area Network Systems	228
	Ethernet	228
	IBM token ring	230
	Fiber data distributed interface (FDDI)	231
	100VG-AnyLAN	232

<b>LANs In Action: A Small Office Solution</b>	<b>234</b>
<b>LANs In Action: A Home Office Solution</b>	<b>236</b>
<i>Summary</i>	<b>237</b>
<i>Key Terms</i>	<b>238</b>
<i>Review Questions</i>	<b>239</b>
<i>Exercises</i>	<b>239</b>
<i>Thinking Outside the Box</i>	<b>240</b>
<i>Projects</i>	<b>241</b>
<b>8 Local Area Networks: Internetworking</b>	<b>243</b>
<b>Introduction</b>	<b>244</b>
<b>Why Interconnect Local Area Networks?</b>	<b>244</b>
<b>Bridges</b>	<b>246</b>
Transparent bridge	<b>248</b>
Source-routing bridge	<b>252</b>
Remote bridge	<b>255</b>
<b>Hubs</b>	<b>256</b>
<b>Switches</b>	<b>257</b>
Virtual LANs	<b>259</b>
Isolating traffic patterns and providing multiple access	<b>260</b>
Full duplex switches	<b>262</b>
<b>Network Servers</b>	<b>264</b>
<b>Routers</b>	<b>265</b>
<b>LAN Internetworking In Action: A Small Office Revisited</b>	<b>267</b>
<i>Summary</i>	<b>270</b>
<i>Key Terms</i>	<b>271</b>
<i>Review Questions</i>	<b>272</b>
<i>Exercises</i>	<b>272</b>
<i>Thinking Outside the Box</i>	<b>274</b>
<i>Projects</i>	<b>274</b>
<b>9 Local Area Networks: Software and Support Systems</b>	<b>275</b>
<b>Introduction</b>	<b>276</b>
<b>Network Operating Systems</b>	<b>276</b>
<b>Current Network Operating Systems</b>	<b>279</b>
Novell NetWare	<b>279</b>
Microsoft Windows NT/2000	<b>285</b>
Unix	<b>289</b>
Linux	<b>290</b>
Summary of network operating systems	<b>291</b>
<b>Network Software: Utilities, Internet Software, Programming Tools, and Applications</b>	<b>293</b>
Utilities	<b>293</b>
Internet software	<b>294</b>
Programming tools	<b>295</b>
Applications	<b>295</b>
<b>Software Licensing Agreements</b>	<b>296</b>

<b>LAN Support Devices</b>	<b>298</b>
<b>LAN Software In Action: A Small Company Makes a Choice</b>	<b>299</b>
Primary uses of current system	299
Network maintenance and support	300
Cost of the NOS	300
Any unique hardware choices affecting NOS decision?	301
Single location or multiple locations?	301
Political pressures affecting decision	301
Final decision	301
<i>Summary</i>	301
<i>Key Terms</i>	302
<i>Review Questions</i>	302
<i>Exercises</i>	303
<i>Thinking Outside the Box</i>	304
<i>Projects</i>	304

<b>10 Introduction to Metropolitan Area Networks and Wide Area Networks</b>	<b>305</b>
<b>Introduction</b>	<b>306</b>
<b>Metropolitan Area Network Basics</b>	<b>306</b>
SONET versus Ethernet	308
<b>Wide Area Network Basics</b>	<b>309</b>
Types of network subnets	311
Connection-oriented versus connectionless network applications	314
Combinations of network applications with subnet types	316
<b>Routing</b>	<b>317</b>
Dijkstra's least cost algorithm	320
Flooding	323
Centralized routing	324
Distributed routing	325
Isolated routing	326
Adaptive routing versus static routing	327
Routing examples	327
<b>Network Congestion</b>	<b>328</b>
Avoiding and handling network congestion	328
Avoiding congestion with Quality of Service	330
<b>WANs In Action: Making Internet Connections</b>	<b>330</b>
A home-to-Internet connection	331
A work-to-Internet connection	331
<i>Summary</i>	332
<i>Key Terms</i>	333
<i>Review Questions</i>	333
<i>Exercises</i>	334
<i>Thinking Outside the Box</i>	335
<i>Projects</i>	336

<b>11 The Internet</b>	<b>337</b>
<b>Introduction</b>	<b>338</b>
<b>Internet Protocols</b>	<b>339</b>
The Internet Protocol (IP)	340
The Transmission Control Protocol (TCP)	344
Internet Control Message Protocol (ICMP)	346
User Datagram Protocol (UDP)	346
Address Resolution Protocol (ARP)	346
Dynamic Host Configuration Protocol (DHCP)	347
Network Address Translation (NAT)	348
Tunneling protocols and virtual private networks (VPNs)	348
<b>The World Wide Web</b>	<b>349</b>
Locating a document on the Internet	350
Creating web pages	354
<b>Internet Services</b>	<b>359</b>
Electronic mail (e-mail)	359
File transfer protocol (FTP)	360
Remote login (Telnet)	361
Internet telephony	362
Listserv	363
Usenet	363
Streaming audio and video	364
<b>The Internet and Business</b>	<b>364</b>
Cookies and state information	365
Intranets and extranets	366
<b>The Future of the Internet</b>	<b>367</b>
IPv6	368
Internet2	369
<b>The Internet In Action: A Company Creates a VPN</b>	<b>370</b>
<i>Summary</i>	372
<i>Key Terms</i>	373
<i>Review Questions</i>	373
<i>Exercises</i>	374
<i>Thinking Outside the Box</i>	375
<i>Projects</i>	376
 <b>12 Telecommunications Systems</b>	 <b>377</b>
<b>Introduction</b>	<b>378</b>
<b>Basic Telephone System</b>	<b>378</b>
The telephone network before and after 1984	379
Telephone networks after 1996	380
Telephone lines, trunks, and numbers	381
Limitations of telephone signals	383
<b>Leased Line Services</b>	<b>384</b>
<b>Integrated Services Digital Network (ISDN)</b>	<b>385</b>



<b>Frame Relay</b>	<b>386</b>
Frame relay setup	388
Committed information rate (CIR)	390
Frame relay versus the Internet	391
Voice over frame relay (VoFR)	391
Frame relay switched virtual circuits	392
<b>Asynchronous Transfer Mode (ATM)</b>	<b>393</b>
ATM classes of service	394
Advantages and disadvantages of ATM	396
<b>Digital Subscriber Line</b>	<b>396</b>
DSL basics	397
DSL formats	399
Comparison of DSL to ISDN, frame relay, ATM, and cable modems	399
<b>Computer Telephony Integration (CTI)</b>	<b>400</b>
<b>Telecommunications Systems In Action: A Company Makes a Service Choice</b>	<b>402</b>
Prices	403
Making the choice	403
<i>Summary</i>	406
<i>Key Terms</i>	407
<i>Review Questions</i>	407
<i>Exercises</i>	408
<i>Thinking Outside the Box</i>	409
<i>Projects</i>	410

<b>13 Network Security</b>	<b>411</b>
<b>Introduction</b>	<b>412</b>
<b>Basic Security Measures</b>	<b>412</b>
External security	413
Operational security	413
Surveillance	414
Passwords and ID systems	415
Auditing	417
Access rights	418
Guarding against viruses	419
<b>Standard System Attacks</b>	<b>421</b>
<b>Basic Encryption and Decryption Techniques</b>	<b>422</b>
Monoalphabetic substitution-based cipher	424
Polyalphabetic substitution-based cipher	424
Transposition-based cipher	425
Public key cryptography and secure sockets layer	426
Data Encryption Standard and Advanced Encryption Standard	427
Digital signatures	428
Pretty Good Privacy (PGP)	429
Kerberos	429
<b>Public Key Infrastructure</b>	<b>430</b>

<b>Firewalls</b>	<b>432</b>
Firewall efficacy	433
Basic firewall types	434
<b>Security Policy Design Issues</b>	<b>435</b>
<b>Network Security In Action: Banking and PKI</b>	<b>437</b>
<i>Summary</i>	438
<i>Key Terms</i>	439
<i>Review Questions</i>	439
<i>Exercises</i>	440
<i>Thinking Outside the Box</i>	441
<i>Projects</i>	441

<b>14 Network Design and Management</b>	<b>443</b>
<b>Introduction</b>	<b>444</b>
<b>Systems Development Life Cycle</b>	<b>444</b>
Planning phase	447
Analysis phase	447
Design phase	448
Implementation phase	448
Maintenance phase	448
<b>Network Modeling</b>	<b>449</b>
Wide area connectivity map	450
Metropolitan area connectivity map	451
Local area connectivity map	452
<b>Feasibility Studies</b>	<b>453</b>
<b>Capacity Planning</b>	<b>456</b>
<b>Creating a Baseline</b>	<b>458</b>
<b>Network Manager Skills</b>	<b>461</b>
<b>Generating Useable Statistics</b>	<b>462</b>
<b>Network Diagnostic Tools</b>	<b>464</b>
Tools that test and debug network hardware	464
Tools that analyze data transmitted over the network	465
Managing operations	465
Simple Network Management Protocol (SNMP)	466
<b>Capacity Planning and Network Design In Action: Better Box Corporation</b>	<b>468</b>
<i>Summary</i>	471
<i>Key Terms</i>	472
<i>Review Questions</i>	472
<i>Exercises</i>	473
<i>Thinking Outside the Box</i>	474
<i>Projects</i>	474

<b>Appendix: Pioneering Protocols</b>	<b>475</b>
<b>BISYNC Transmission</b>	<b>476</b>
Transparency	<b>478</b>
<b>Synchronous Data Link Control (SDLC)</b>	<b>479</b>
<b>High-Level Data Link Control (HDLC)</b>	<b>484</b>
<b>Public Data Networks and X.25</b>	<b>485</b>
The three levels of X.25	<b>486</b>
Packet types	<b>487</b>
<b>Glossary</b>	<b>489</b>
<b>Index</b>	<b>507</b>