

Updated to cover version 1.3 OMG UML standard

U S I N G U M L

SOFTWARE ENGINEERING
WITH OBJECTS
AND COMPONENTS

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UPDATED EDITION



OBJECT TECHNOLOGY

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Contents

Preface xvi

Acknowledgments xx

PART I Conceptual background 1

Chapter 1 **Software engineering with components** 2

1.1 What is a good system? 2

1.2 Do we have good systems? 3

1.2.1 Problems... 3

1.2.2 ... even drastic failures 4

1.2.3 Promises, promises 5

1.3 What are good systems like? 6

1.3.1 Encapsulation: low coupling 7

1.3.2 Abstraction: high cohesion 10

1.3.3 Architecture and components 11

1.3.4 Component-based design: pluggability 12

1.4 How are good systems built? 13

Chapter 2 **Object concepts** 14

2.1 What is an object? 14

2.1.1 Example 15

2.1.2 Messages 16

2.1.3 Interfaces 17

2.1.4 Classes 17

2.2 How does this relate to the aims of the previous chapter? 20

2.2.1 What have objects to do with components? 21

2.3 Inheritance 22

2.4 Polymorphism and dynamic binding 24

Chapter 3 **Introductory case study** 27

3.1 The problem 27

3.1.1 Clarifying the requirements 27

3.1.2	Use case model	29
3.2	Scope and iterations	31
3.3	Identifying classes	32
3.4	Relations between classes	34
3.5	The system in action	36
Panel 3.1	Design by Contract 1	39
3.5.1	Changes in the system: state diagrams	41
3.5.2	Further work	41
Panel 3.2	Persistence	42
Chapter 4	The development process	44
4.1	Defining terms	44
4.1.1	Models and modeling languages	45
4.1.2	Process and quality	46
4.2	The development process	47
4.2.1	A unified methodology?	49
4.2.2	Processes to use with UML	50
4.3	System, design, model, diagram	52
 PART II The Unified Modeling Language		 55
Chapter 5	Essentials of class models	56
5.1	Identifying objects and classes	56
5.1.1	What makes a class model good?	57
5.1.2	How to build a good class model	57
5.1.3	What kinds of things are classes?	59
5.1.4	Real world objects vs their system representation	60
5.2	Associations	60
5.2.1	Multiplicities	63
5.3	Attributes and operations	63
5.3.1	Operations	64
5.3.2	Attributes	64
5.4	Generalization	65
Panel 5.1	Design by Contract 2: substitutivity	66
5.4.1	Using English to check whether a generalization exists	67
5.4.2	Implementing generalization: inheritance	67
5.5	The class model during the development	69
5.6	CRC cards	69
5.6.1	Creating CRC cards	70
5.6.2	Using CRC cards in developing a design	70
5.6.3	CRC card example	71
5.6.4	Refactoring	72

Chapter 6	More on class models	74
6.1	More about associations	74
6.1.1	Aggregation and composition	74
6.1.2	Roles	76
6.1.3	Navigability	77
6.1.4	Qualified associations	78
6.1.5	Derived associations	79
6.1.6	Constraints	81
Panel 6.1	OCL, the Object Constraint Language	83
6.1.7	Association classes	84
6.2	More about classes	85
Panel 6.2	Stereotypes	86
6.2.1	Interfaces	86
6.2.2	Abstract classes	88
Panel 6.3	Properties and tagged values	89
6.3	Parameterized classes	90
6.4	Dependency	91
6.5	Components and packages	91
6.6	Visibility, protection	92
Chapter 7	Essentials of use case models	93
7.1	Actors in detail	95
7.2	Use cases in detail	97
7.3	System boundary	98
7.4	Using use cases	99
7.4.1	Use cases for requirements capture	99
7.4.2	Use cases through the development	99
7.5	Possible problems with use cases	101
Panel 7.1	Use case driven development?	102
Chapter 8	More on use case models	104
8.1	Relationships between use cases	104
8.1.1	Use cases for reuse: <<include>>	104
8.1.2	Components and use cases	107
8.1.3	Separating variant behavior: <<extend>>	108
8.2	Generalizations	109
8.3	Actors and classes	110
8.3.1	Notation: actors as classes	111
Chapter 9	Essentials of interaction diagrams	113
9.1	Collaborations	114
9.2	Interactions on collaboration diagrams	115
9.3	Sequence diagrams	117
Panel 9.1	Where should messages go? Law of Demeter	118
9.4	More advanced features	120
9.4.1	Messages from an object to itself	120

9.4.2	Suppressing detailed behavior	120
9.4.3	Returned values	122
9.4.4	Creation and deletion of objects	122
9.4.5	Timing	125
9.5	Interaction diagrams for other purposes	126
9.5.1	Show how a class provides an operation	126
9.5.2	Describe how a design pattern works	127
9.5.3	Describe how a component can be used	127
Chapter 10	More on interaction diagrams	128
10.1	Generic interaction diagrams	128
10.1.1	Conditional behavior	129
10.1.2	Iteration	131
10.2	Concurrency	131
10.2.1	Modeling several threads of control	133
Chapter 11	Essentials of state and activity diagrams	138
11.1	State diagrams	139
11.1.1	Unexpected messages	140
11.1.2	Level of abstraction	140
11.1.3	States, transitions, events	141
11.1.4	Actions	142
11.1.5	Guards	143
Panel 11.1	Designing classes with state diagrams	144
11.2	Activity diagrams	146
Chapter 12	More on state and activity diagrams	150
12.1	Other kinds of events	150
12.2	Other kinds of actions	151
12.3	Looking inside states	152
12.4	Concurrency within states	153
Chapter 13	Implementation diagrams	155
13.1	Component model	156
Panel 13.1	Summary: classifiers and instances	158
13.2	Deployment model	159
13.2.1	The physical layer	159
13.2.2	Deploying the software on the hardware	160
Panel 13.2	The deployment model in the project	160
Chapter 14	Packages, subsystems, models	162
14.1	Packages	162
14.1.1	Namespace control	164
14.2	Subsystems	166
14.3	Models	167

Chapter 15	CS4 administration	170
15.1	The case study	170
15.1.1	Class model	174
15.1.2	Dynamics	174
15.1.3	State diagrams	175
15.1.4	Activity diagrams	175
15.2	Discussion	175
Chapter 16	Board games	178
16.1	Scope and preliminary analysis	179
16.1.1	Noughts and Crosses (Tic-Tac-Toe)	179
16.1.2	Chess	179
16.2	Interaction	183
16.3	Back to the framework	186
16.4	States	188
Chapter 17	Discrete event simulation	190
17.1	Requirements	191
17.1.1	More detailed description	191
17.2	Outline class model	192
17.3	Use cases	193
17.3.1	Summary of create model	193
17.3.2	Summary of observe behavior	194
17.3.3	Summary of collect statistics	194
17.3.4	Summary of run a model	196
17.4	Standard mechanism for process based simulation	197
17.5	Associations and navigability	198
17.6	Classes in detail	201
17.6.1	Class Scheduler	201
17.6.2	Class ActiveEntity	202
17.6.3	Class PassiveEntity	203
17.6.4	Class Resource	204
17.7	Class Report	206
17.8	Class Statistic	206
17.8.1	Class Average	207
17.9	Building a complete simulation model	207
17.10	The dining philosophers	208

Chapter 18	Reuse: components, patterns	212
18.1	Practicalities of reuse	212
18.1.1	What can be reused, and how?	212

Panel 18.1	What is a component really? Controversial!	213
18.1.2	Why reuse?	215
18.1.3	Why is reuse hard?	215
18.1.4	Which components are genuinely reusable?	217
18.1.5	What about building your own components?	217
18.1.6	What difference does object orientation make?	218
18.2	Design patterns	219
18.2.1	Example: Façade	221
18.2.2	UML and patterns	222
18.3	Frameworks	224
Chapter 19	Product quality: verification, validation, testing	225
19.1	Quality review	225
19.2	How can high quality be achieved?	226
19.2.1	Focus on the product	226
19.2.2	Focus on the process	226
19.2.3	Further reading	226
19.3	Verification	227
19.4	Validation	228
19.4.1	Usability	228
19.5	Testing	229
19.5.1	Choosing and carrying out tests	230
19.5.2	Special problems of OO	232
19.5.3	Why is testing so often done badly?	234
19.6	Reviews and inspections	234
19.6.1	Problems of FTRs	235
Chapter 20	Process quality: management, teams, QA	237
20.1	Management	237
20.1.1	Project management	238
20.1.2	Estimating an iterative project	239
20.1.3	Managing component based development	240
20.1.4	People management	241
20.2	Teams	241
20.3	Leadership	242
20.3.1	Reform of development process	244
20.4	Quality assurance	244
20.4.1	Quality assurance for iterative projects	245
20.4.2	Total Quality Management	246
Panel 20.1	Quality assurance: the case against	246
20.5	Further reading	247
	Bibliography	249
	Index	252